Preliminary Program for the 2020 CNIE Conference

Sunday, May 10

Location: Concordia University Department of Education
1610 Ste-Catherine Street West, Fifth Floor
Montreal, Quebec H3H 2S2

12-1	Registration (FG) (1-2)	
1-4:30 pm Pre-conference workshops (includes a break)	Creating Virtual Simulation Games to Enhance Learner Engagement Marian Luctkar-Flude, Queen's University	Competencies for learning professionals: An introduction to the IBSTPI Instructor and Instructional Designer standards. Saul Carliner, Concordia University, Canada; Kathy Jackson, The Pennsylvania State University, USA; Mark J. W. Lee, Charles Sturt University, Australia; Florence Martin, University of North Carolina at Charlotte, USA; Fernando Senior, Independent Consultant, Chile; Andrew Stricker, Air University, USA

Monday, May 11
Location: Concordia University Conference Street
Concordia University Conference Centre
John Molson School of Business
450 Guy Street, 9th Floor
Montreal, Quebec H3H 0A1

8:00 – 9:00	Registration
9:00 – 10:00	Keynote: Shirley Steinberg, University of Calgary
10:00 10:30	Break

| 10:30 – 11:30 | **Institutional Technology** **Short Presentations** **Theme: Advances in Processes and Technologies**
 ▪ An Automated Essay Evaluation System for Skeptics, Nicholas Walker, Ahunstic College
 ▪ JIRA - Agile Technology Which Manages Operations Other Than Teaching and Learning, Orzu Kamolova, Université de Montréal
 ▪ Systematic Review of Online Learning Research from 2009 to 2018, Florence Martin, University of North Carolina Charlotte | **Partnering with Faculty and Administration** **Short Presentations** **Theme: Online Education and Educational Resources**
 ▪ Creating a Process to Fulfill a Vision of an OER Case Study Focused on Indigenous Business Marie Bartlett, Thompson Rivers University
 ▪ OERs Are Not Just for Students: Transforming Curriculum Design Through OER Creation, Marie Bartlett, Thompson Rivers University
 ▪ Organizational Change Experienced by Universities Moving to Online Learning: Partnerships for Success, Cindy Ives, Athabasca University | **Learning Experience Design** **Papers** **Short Presentations** **Theme: Higher Education Courses**
 ▪ Designing an Online Course: Opportunities and Challenges to Innovate Using Gagne's Nine Events of Instruction, Carol Sparkes, Thompson Rivers University
 ▪ Implementing an Online Homework System in First-Year Mathematic Courses Across the Institution, Pamela Phillips, Memorial University of Newfoundland
 ▪ Applying a Student-Centered Approach to Developing and Teaching Two Undergraduate Psychology Courses, Pamela |

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			Phillips, Memorial University of Newfoundland
11:30 – 11:45	Break		
11:45 – 12:45	**Learning Experience Design Format: Workshop** Accessibility Considerations in an Online Environment Sarah McKercher, Bayfield Design Inc.	**Learning Experience Design Format: Innovative Topic** The Building Blocks of Effective Teaching in Higher Education: Insights from the Empirical Literature Saul Carliner, Concordia University; Monica Lopez, Dawson College; Nadine Bekkouche, Wenbin Liu, Ezgi Ozyonum, and Yuan Chen, Concordia University	**Partnering with Faculty and Administration Format: Innovative Topic** The Future of Work is Now – But Are Universities Up to the Task? A Fully Online "Learn and Earn" Ecosystem Innovation for Workers Delivered by Faculties, Faculty Members and Continuing Education Anne-Marie Brinsmead, Ryerson University
12:45-2:15	Lunch on your own		
2:15 – 3:15	**Learning Experience Design Format: Innovative Topic** Creativity: Core skill for inclusive AI-based Learning Ray Gallon, The Transformation Society	**Evidence-Based Practices Format: Innovative Topic** Weighing Innovation and Accessibility in Open and Distance Learning Jennifer O'Rourke, Independent	**Institutional Technology Format: Innovative Topic** Open Content on Open Platforms: How Nonprofits, Consortia and Institutions Are Collaborating to Transform Educational Publishing Hugh Mcguire, Rebus Foundation; Lillian Hogendoorn, eCampus Ontario; Ali Versluis, University of Guelph
3:15 – 3:45	Break		
3:45 – 4:45	**Learning Experience Design Format: Short Presentations**	**Partnering with Faculty and Administration Format: Innovative Topic**	**Partnering with Faculty and Administration Format: Innovative Topic**

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	• Is That a Whale in Your Classroom? Emily Sheepy, National Film Board • FutureReady: Equipping Concordia Students for the Ever-Changing Workforce, Andrea Taylor, Concordia University	From Distance Education to Blended Learning: Leading Pedagogical Change, Martha Cleveland-Innes, Athabasca University	Where Are You? What Does it Mean to Work Online in a Traditional Higher Education Context? Diane Janes, Southern Alberta Institute of Technology
4:45-5:00	Break		
5:00 – 5:30	First day wrap-up		
5:30 – 7:30	Welcome reception		

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Tuesday, May 12
Location: Concordia University Conference Street
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8-9	Registration
9-10	Keynote: Amy Fish, Author *I Wanted Fries with That: How to Ask for What You Want and Get What You Need* and Ombudsperson, Concordia University Amy Fish is the Chief Complaints Officer, also known as the Ombudsperson at Concordia University in Montreal, Canada. She is responsible for promoting fairness and making sure everyone's voice is heard. Amy regularly teaches, speaks and writes about how complain effectively (i.e., stand up for yourself and ask for what you need.) Amy teaches writing workshops at the Quebec Writing Federation, Hippocamp Conference for Creative Non-Fiction and at her kitchen table. She specializes in humour writing and memoir. Amy's work has been published in Hippocampus Magazine, Readers' Digest, Huffington Post and several other journals. Her new book, I WANTED FRIES WITH THAT: How to Ask for What You Want and Get You Need, is available wherever books are sold.
10-10:30	Break
10:30 – 11:30	**Learning Experience Design Short Presentations Theme: Adult and Continuing Education** ▪ A Guild-based Delivery Model for Continuing Education in the Workplace. Gail Carmichael, Shopify	**Evidence-based Practices Short Presentations Theme: Teaching in the Disciplines** ▪ Improving Academic Communication Skills in Writing Via Peer Learning in 24 Foreign Language	**Learning Experience Design Short Presentations Theme: Critical and Contemplative Practices** ▪ Facilitating Social Interaction to Augment Critical Discourse. Stephen Doubt, Thompson Rivers University

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	▪ Earn While You Learn-Francisation Training for Work at Mont SUTTON Ski Hill Kelly Boutilier, CEDEC	Classrooms. Bosung Kim, University of British Colombia ▪ Les Résultats et Implications pour la pratique d'une recherche-action-formation sur la classe inversée dans 4 cégeps et 2 universités, Bruno Poellhuber, Université de Montréal	▪ Exploring Contemplative Pedagogical Practices for Teaching Online Higher Education Courses, Agnieszka Palalas, Athabasca University
11:30 – 11:45	Break		
11:45 – 12:45	**Learning Experience Design** **Format: Workshop** Active Learning with CLAS/WeVU	Engage Students with Video, Image and PDF Annotations Angela Lam, University of British Colombia	**Learning Experience Design** **Format: Innovative Topic** Let's Talk about Office Hours: Understanding Your Students and Re-Framing Their Perceptions of an Often Neglected Resource Morgan Rooney, Carleton University	**Institutional Technology** **Format: Innovative Topic** Collaborative Open Textbook Publishing Apurva Ashok, Rebus Foundation
12:45-2:15	Lunch on your own		
2:15 – 3:15	**Learning Experience Design** **Format: Workshop** From Pyramids to Spirals: Gamification and Inquiring Minds for Global Skills Ray Gallon, The Transformation Society	**Partnering with Faculty and Administration** **Format: Workshop** Strategies for Placing Faculty in Control of Online Learning Design Sarah McKercher, Bayfield Design Inc.	**Institutional Technology** **Format: Innovative Topic** Living Objects: Application of Photogrammetry in Immersive Learning. Michael Sider, University of British Colombia
3:15 – 3:45	Break		
3:45 – 4:45	**Learning experience design** **Format: Workshop**	**Partnering with Faculty and Administration** **Format: Workshop** Team Building in a Virtual World	**Learning Experience Design** **Format: Innovative Topic** NOT SURE—NO REVIEWS

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	(E)motions in (e)Learning: A Community of Inquiry Practice Space Debra Dell, Athabasca University	Melanie Alter, TTEC Digital	Daphne Crane, Memorial University of Newfoundland
4:45-5:00	Break		
5:00 - 5:45	AGM		
5:45 – 6:15	Leave for banquet		
6:15 – 9:00	Banquet		

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Wednesday, May 13
Location: Concordia University Conference Street
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8 - 9	Registration		
9 - 10	**Track: Learning architecture** **Type: Workshop** And...Shuffle! A New Approach to Course Design Using OER Content Strategy Cards, Mariam Ahmed and John Murray, Ryerson University.	**Track: Evidence-Based Practices Short Presentations** **Theme: Online and Open Education** ▪ Student Perceptions of the Most Effective and Engaging Online Learning Activities in a Blended Graduate Seminar. Alicia Cundell, Concordia University. ▪ The Architecture of Open Education in the United States. Adnan Qayyum, Pennsylvania State University ▪ A Systematic Review on Online and Blended Learning in Higher Education, Heutagogy and Lifelong Learning: What Are the Conceptual Definitions, Measurement Options, and Possible Conceptual Relationships? Martha Cleveland-Innes, Athabasca	**Track: Learning Experience Design Short Presentations** **Theme: Gamification** ▪ Welcome to Virtual'Or: The Gamification of an Online Course in Basic Accounting. Audrey Bistodeau, Université du Québec à Trois-Rivières ▪ From Other-Regulation to Self-Regulation: Gamification of Language Learning Strategy Instruction. Teresa Hernandez Gonzalez. Concordia University ▪ Making Accessibility Services Accessible through ICT. Ryan Lahti, University of Waterloo

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		University; Jennifer Lock University of Calgary; Sawsen Lakhal Université de Sherbrooke	
10 - 10:30	Break		
10:30 – 11:30	**Track: Learning architecture Workshop** Supporting Everyday Learning Stephen Downes, National Research Council Canada	**Track: Institutional Technology Case Study** Education, Virtual Reality, and SDGs: A 3-pronged Collaboration Ray Gallon, The Transformation Society	**Track: Learning Experience Design Short Presentations Theme: Learning Resources** - Histories of Indigenous Peoples and Canada: An Open Textbook Case Study. Melissa Jakubec, Thompson Rivers University - Incubator 360/VR. Francois Charpentier Lemiueux, Université de Montréal - Le Projet Wiki-TEDia: Les Enjeux du design durable et ouvert de l'apprentissage en ligne asynchrone dans une université à distance. Beatrice Pudelko, Université Téluq
11:30 – 1:15	11:30- 1:15 Keynote and lunch 99 Seconds: Challenges and Triumphs		

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